

Grace Kroeger

Boston, MA

She / They

kroegerav.wixsite.com/home



Audio & Video - Engineer & Designer

EDUCATION

University of Minnesota, Minneapolis — 2019

BACHELOR OF ARTS,
Theatre: Design / Technology
German, Scandinavian, and Dutch: German Emphasis

MINOR IN,
Studies in Cinema and Media Culture

AUDIO EXPERIENCE

Audio Designer, BCA Black Box Theater — *Love in an Elevator*

Production Manager - Lily Kaufman, 2023

Audio Engineer, BCA Black Box Theater — *Summer of Love & Humanity Festival*

Production Manager - Lily Kaufman, 2023

Audio Visual Technician, Museum of Science — Various events

Supervisor - Nick Scotti, 2022-2023

Audio Engineer, Mosesian Center for the Arts — *The Who's Tommy*

Supervisor - Sean Dooley, 2022

Co-Audio Engineer, Penumbra Theater — *Black Nativity*

Audio Engineer - Aaron Newman, 2021

Audio Board Op, Open Eye Puppet Theater — *Bug Girl*

Sound Designer - Dan Dukich, 2020

Audio Board Op, Penumbra Theater — *The White Card*

Sound Designer - John Acarregui, 2020

Audio Programmer, Pillsbury Theater — *Naked Stages: Queen Drea's Soul Chamber*

Sound Designer - Montana Johnson, 2019

Audio Support, Penumbra Theater — *Black Nativity*

Audio Engineer - Aaron Newman, 2019

Audio Board Op, The Southern Theater — *Bug Girl*

Sound Designer - Dan Dukich, 2019

Audio Board Op, Penumbra Theater — *Pipeline*

Sound Designer - Martin Gwinup, 2019

Venue Technician, Theater in the Round Players — MN Fringe Fest

Supervisor - Liz Neerland, 2019

Audio Designer, Bryant Lake Bowl — *12 Mini Plays for Minneapolis (+St. Paul)*

Production Manager - Em Rosenburg, 2019

Audio Engineer, U of M Thrust Theater — *Pippin*

Sound Designer - Montana Johnson, 2019

Audio/Media Supervisor, U of M Proscenium Theater — *Thank You, Places*

Production Manager - Claudia Errickson, 2018

Assistant Sound Designer, U of M Thrust Theater — *A Midsummer Night's Dream*

Sound Designer - Dustin Morache, 2018

VIDEO EXPERIENCE

Associate Video Designer, Town Hall — *Hometown to the World*

Video Designer - Luke Cantarella, 2022

Video Programmer, Des Moines Metro Opera — *A Thousand Acres*

Video Designer - Luke Cantarella, 2022

Assistant Media Designer, Mixed Blood Theater — *Interstate*

Video Designer - Justin Humphres, 2020

Video Engineer, Des Moines Metro Opera — *Human Voice*

Video Designer - Dustin Morache, 2020

Video Designer, Bryant Lake Bowl — *12 Mini Plays for Minneapolis (+St. Paul)*

Production Manager - Em Rosenburg, 2019

House Technician, U of M Rarig Theater — Audio/Video Lab

Supervisor - Montana Johnson, 2016-2019

Associate Video Designer, U of M Kilburn Theater — *FML: How Carson McCullers Saved My Life*

Video Designer - Dustin Morache, 2018

LIGHTING EXPERIENCE

House Technician, U of M Rarig Theater — Light Lab

Supervisor - Bill Healey, 2016-2019

Assistant Master Electrician, U of M Proscenium Theater — *UDT: Revolutions*

Master Electrician - Alexi Carlson, 2018

AUDIO SKILLS

QLab (v. 3 & 4)

Analog & Digital Consoles (*Yamaha M7CL, QL5, CL5 families*)

ClearCom setup (*wired+less*)

Live Mixing

Soldering

ProTools 12

Audacity

Dante Networking/Patching

LANGUAGES

Fluent English

Intermediate German

LIGHTING SKILLS

Vectorworks

LX Beams

Lightwright

ETC Eos Family, *basic programming, patching*

Conventional & Smart Fixtures

Fly Rail Use

Winch Use

Genie Use

Hang & Focus

Hand Drafting

COMPUTER BASED SKILLS

Hybrid meetings (*Zoom*)

Adobe: *Photoshop, After Effects, Premiere*

Google G Suite

Microsoft Office

Final Cut Pro

Mac OS Mojave